Measuring Competitive Balance and Uncertainty of Outcome Hypothesis in European Football

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The Concept of Competitive Balance

"The nature of the industry (of baseball) is such that competitors must be of approximate equal size if any are to be successful" (Rottenberg, 1956).

Competitive Balance is literally the balance between the sporting capabilities of teams (Michie & Oughton, 2004).

Why Competitive Balance?

Competitive Balance is an important concept for professional team sports

Creates an uncertainty of outcome Instigates the interest of sport fans Increased demand for sport events

(El-Hodiri & Quirk, 1971; Rottenberg, 1956).

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The Aim of the study

- Identify the best or optimal index for the study of study of competitive balance in European football.
 - According to Zimbalist (2003), any index which better captures fans' interest will be the best candidate.
- An econometric model is constructed based on the longstanding Uncertainty of Outcome Hypothesis (Fort & Maxcy, 2003).
 - UOH analyses the relationship between competitive balance and fans' interest.

Conventional Indices of Competitive Balance

Seasonal Dimension

- National Measure of Seasonal Imbalance (NAMSI) (Goossens, 2006).
- Herfindahl-Hirschman Index (HHI*) (Owen et al., 2007).
- Adjusted Gini Coefficient (AGini) (Utt and Fort, 2002).

Between Seasons Dimension

- Kendall's tau coefficient (τ) Groot (2008).
- G index (Buzzacchi, Szymanski, and Valletti 2003).

Three Stage Special Seasonal Indices

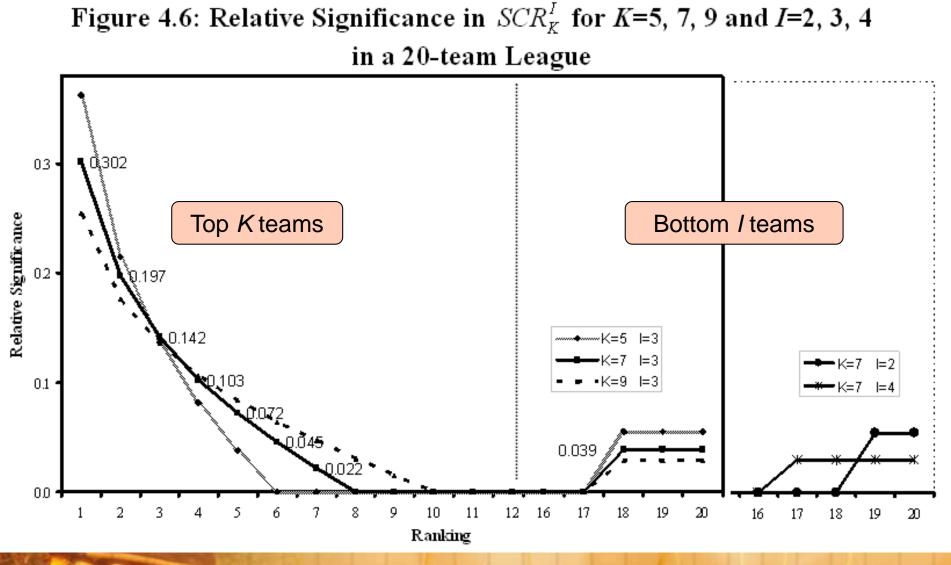
(Manasis, Avgerinou, Ntzoufras, & Reade, 2013)



The Normalized Concentration Ratio for the Champion (NCR₁) interprets the Champion's degree of domination

The Adjusted Concentration Ratio (ACR_{κ}) interprets the domination degree of the Top K teams as well as competition degree among the Top K teams

The Normalized Concentration Ratio for relegated teams (NCR¹) interprets the degree of weakness of the I relegated teams



Between Seasons and Bi-dimensional Three Stage Indices

Between seasons indices:

- Dynamic Index for the Champion (DN₁)
- Adjusted Dynamic Index (ADN_K)
- Dynamic Index for Relegated Teams (DN')
- Special Dynamic Index (SDN_{κ}^{I}).
- Bi-dimensional indices:
 - Dynamic Concentration for the Champion (DC₁)
 - Adjusted Dynamic Concentration (ADC_K)
 - Dynamic Concentration for Relegated Teams (DC')
 - Special Dynamic Concentration (SDC_{K}^{I}) .

Collected Dataset

Countries	Seasons	
	from	to
Greece	1959/60	
Italy	1959/60	
France	1959/60	
Germany	1963/64	
Belgium	1966/67	2008/09
England	1959/60	
Sweden	1959/60	
Norway	1963/64	

7 seasonal, 7 between season and 4 bi-dimensional competitive balance indices

Variables & Data

Annual unbalanced panel dataset with eight cross units (n=leagues) over ~50 years (T=seasons).

Dependent of response variable:

Independent or explanatory variables: Index of competitive balance InCB: NANNYAI BUENHANGA InPOP: ame to account ber capita gloss national establittheir/effectivenes InRG sposable income second nanes rought the managed on the d97 $t \& f^2$ Callance dance alence >The natura sensible e >This form relationsh includimona since ana (the amole of extended Etic of person (file) thead demand function

Econometric Model

The nature of data (macro panel or temporal dominated) urges to the test the non-stationarity issue.

- Based on the results from the ADF-Fisher Panel Unit Root Tests, an Autoregressive Distributed Lag (ADL) model is selected (Banerjee, Dolado, Galbraith, & Hendry, 1993; Hendry & Doornik, 2009; Hendry & Nielsen, 2007).
- The eight equations (one for each country) are pooled together so as to improve efficiency (Kennedy, 2008).

Methodology

Pooled data using Ordinary Least Squares (OLS) often violates assumption for the properties of the errors (Hicks, 1994).

Errors tend to be serially (within countries) and contemporaneously (across countries) correlated.

Errors also tend to be heteroskedastic due to data volatility.

plained by the substantial fference both in size and include: population among the examined European countries.

Manyorania terefinique to improve the model is the Seemingly polythe ated Regressions (BER) restantion, which as an by the substantial omitted from the equation. Such factors might

- Impact from TV broadcasting
- Advent of advertising and sponsoring
- High-tech stadium infrastructure
- Progress in technology manufacturing football material.

Variables	Elasticity
ln <i>POP</i>	4.591***
ln <i>RGNI</i>	0.534 ***
ln <i>UN</i>	0.141 ***
t	-0.821 ***
f²	0.001 ***
d97	0.227
***significant at $\alpha = 1\%$	

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Attendance (InATT) is highly elastic to population (InPOP)

1% increase in national population increases football attendance by almost 5%.

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Fans' buying power has little effect on their decision to attend a football game.

Attendance is income inelastic and definitely not a luxury good.

The positive coefficient suggests that attendance is a normal good.

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The sign effect of unemployment rate on attendance accords with the assumptions for a positive effect justified by social factors.

Estimated Long-run Elasticity Effect on Attendance (SDC_{κ}^{I} on the model)

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Quadratic trend was detected

The lowest point is found to be around the middle of the 1990's.

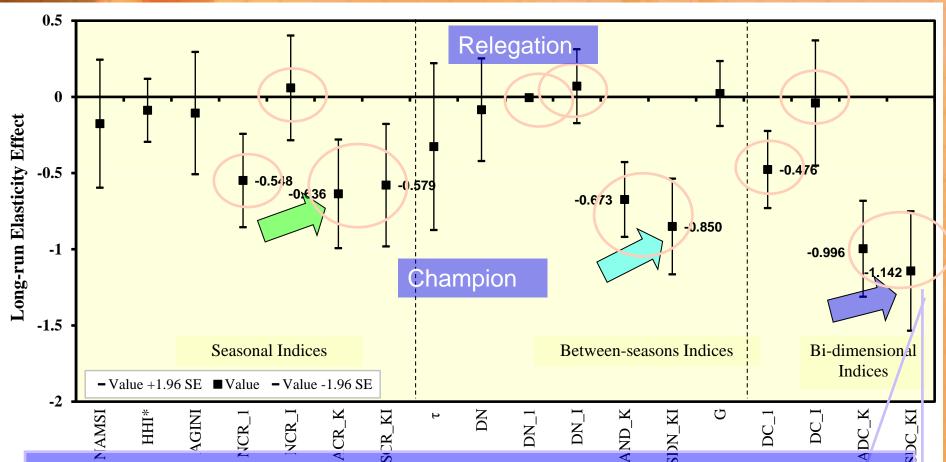
The trend variable may capture factors that affect demand for attendance that change systematically over time (changes in consumer preferences spending leisure time, competition from related sports and entertainment product industry goods).

Interpretation: Early 1960's football in Europe was a highly respectable social phenomenon. Afterwards modern forms of social events enter the entertainment industry while football remains stagnant and struggles with hooliganism. During the last two decades, the adoption of management and marketing practices by clubs and federations, the construction of high-tech stadiums, and the great exposure by the media have given a new noticeable boost to football.

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The dummy variable *d*97 effect suggests a combined BOSSMAN and Champions league effect of approximately 25% for SDC increase in attendance (ranges from 17% - 25% for all indices)

Long-run Elasticity and 95% Confidence Intervals of the Effect of Competitive Balance Indices on Attendance



As more impressive effect are the 15.333 more fans per league game for the worst (2007) and best (1961) seasons in England. Evidently, this effect has a considerably large economic impact in total revenues both from attendance and 30ther relates sources such tas marketing, sponsoring, merchandising and parking strevenues.

Main Remarks

- Conventional indices are not found to have a significant effect on attendance; the information gathered fails to capture the fan's interest.
- Also, Relegation is not found to have a significant effect. This is related with the discussion for the promotion-relegation rule by the US-owners of English teams coveting to move to North-American closed-league system.
- Solution ACR_{κ} , it may be assumed that fans are mostly interested in the seasonal performance of the teams at the top of the ladder.
- By comparing seasonal and between seasons indices, ranking mobility across seasons captures more effectively the fans' interest than seasonal performance.
 - The bi-dimensional indices have a greater effect on attendance than the corresponding seasonal and between-seasons indices. This signifies that bi-dimensional indices solve any collinearity issue between indices.
- Further examination of the most important indices may prove to be a powerful tool for an in-depth analysis of competitive balance since it reveals interesting facts for league officials.